

pi-rates > core > src

CombatScreen.java x CombatManager.java x Weapon.java x

Run: All in pi-rates.core.main x

Tests passed: 55 of 55 tests - 63 ms

Test Name	Duration	Command
<default package>	63 ms	/usr/lib/jvm/java-8-oracle/bin/java ...
RoomSetBankTest	6 ms	Process finished with exit code 0
getRoomListCreatesNewInstances	6 ms	
getRoomListGetsRoomList	0 ms	
RoomUpgradeBankTest	1 ms	
getRoomUpgradeGetsRoomUpgrade	1 ms	
RoomUpgradeSetBankTest	0 ms	
getRoomUpgradeListGetsRoomUpgra	0 ms	
ShipBankTest	2 ms	
getShipGetsShip	2 ms	
getShipCreatesNewInstances	0 ms	
WeaponBankTest	0 ms	
getWeaponGetsWeapon	0 ms	
getWeaponCreatesNewInstances	0 ms	
WeaponSetBankTest	0 ms	
getWeaponListCreatesNewInstances	0 ms	
getWeaponListGetsWeaponList	0 ms	
RoomUpgradeTest	1 ms	
constructorThrowsIllegalArgument	1 ms	
constructorCorrectlyAppliesFunction	0 ms	
WeaponTest	0 ms	
cooldownStartsAt0	0 ms	
decrementCooldown	0 ms	
fireResetsCooldown	0 ms	
RoomTest	6 ms	
getMultiplierWithUpgrades	6 ms	
addUpgradeIfThereIsSpace	0 ms	
damage	0 ms	
cannotAddMoreThanThreeUpgrades	0 ms	
delUpgrade	0 ms	
getMultiplierWithNoUpgrades	0 ms	
ShipTest	2 ms	
getRoomThrowsIllegalArgument	1 ms	
cantAddMoreThanFourWeapons	0 ms	
calculateShipAccuracyDamaged	0 ms	
calculateShipAccuracyUpgrades	0 ms	
calculateShipAccuracyBase	0 ms	
damage	0 ms	
calculateShipEvadeDamaged	0 ms	
repair	0 ms	
addWeaponAllowsUpToFour	0 ms	
addWeaponThrowsFull	0 ms	

Run | TODO | Build | Terminal | Version Control

Tests passed: 55 (3 minutes ago)

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Process finished with exit code 0

- ✓ damage 0 ms
- ✓ cannotAddMoreThanThreeUpgrades 0 ms
- ✓ delUpgrade 0 ms
- ✓ getMultiplierWithNoUpgrades 0 ms
- ✓ ShipTest 2 ms
 - ✓ getRoomThrowsIllegalArgument 1 ms
 - ✓ cantAddMoreThanFourWeapons 0 ms
 - ✓ calculateShipAccuracyDamaged 0 ms
 - ✓ calculateShipAccuracyUpgrades 0 ms
 - ✓ calculateShipAccuracyBase 0 ms
 - ✓ damage 0 ms
 - ✓ calculateShipEvadeDamaged 0 ms
 - ✓ repair 0 ms
 - ✓ addWeaponAllowsUpToFour 0 ms
 - ✓ addWeaponThrowsFull 0 ms
 - ✓ getRoom 1 ms
 - ✓ addWeapon 0 ms
 - ✓ delUpgrade 0 ms
 - ✓ calculateShipEvadeUpgrades 0 ms
 - ✓ calculateShipEvadeBase 0 ms
 - ✓ addUpgrade 0 ms
 - ✓ hasUpgrade 0 ms
- ✓ GameManagerTest 33 ms
 - ✓ addFood 26 ms
 - ✓ addGold 0 ms
 - ✓ addPoints 4 ms
 - ✓ deductFood 0 ms
 - ✓ deductGold 3 ms
- ✓ DepartmentTest 12 ms
 - ✓ buyResourceGoldReturnsError 0 ms
 - ✓ sellUpgrade 0 ms
 - ✓ sellWeapon 0 ms
 - ✓ cannotBuyWeaponThatYouCantAffor 1 ms
 - ✓ buyUpgradeBuysUpgrade 0 ms
 - ✓ cannotBuyUpgradeThatYouCantAffo 5 ms
 - ✓ buyWeaponBuysCorrectWeapon 0 ms
 - ✓ cantBuyMoreResourceThanCanAfforc 5 ms
 - ✓ buyWeaponBuysWeapon 0 ms
 - ✓ buyResourceCrew 0 ms
 - ✓ buyResourceFood 0 ms
 - ✓ buyUpgradeBuysCorrectUpgrade 1 ms

4: Run | 6: TODO | Build | Terminal | 9: Version Control

Tests passed: 55 (3 minutes ago)